Forum: Mises à jour de logiciels
Topic: BD3D2MK3D

Subject: Re: BD3D2MK3D

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Il évolue toujours et maintenant supporte les blu-ray 3D rippés avec makemkv

Citation :
v0.88 (April 16, 2016)
- When the option to convert the audio streams to AAC is selected in tab 2, all audio tracks are now converted, instead of only the DTS and LPCM tracks.
- The extension .dtshdma for the demuxed DTS-HD-MA tracks was wrong. It is now .dtsma as it should for eac3to.
- The option to keep only the core of HD audio tracks in tab 2 is now removed when a 3D-MKV created by MakeMKV is the source.
- It is not possible any more to use the bad and useless E-AC3 (DD+) audio tracks created by MakeMKV (with only 4 channels)
- The labels of the DTS-HD/MA audio tracks in the final MKV show now the number of channels for the HD and the core (like 7.1/5.1)
- The labels of the audio tracks converted to AAC show now also the Quality value that has been used to do the conversion.
- Small cosmetic changes.
- Bug fix in Convert SRT to ASS 3D: The first subtitle was sometimes missing when the input file is encoded in UTF-8/16.
- Bug fix in Convert SRT to ASS 3D: The 2-lines subtitles were not properly converted as one long line with N.
- Bug fix: Some tools crached when trying to open a file or folder if no BD or MKV was loaded first.
- Updated x264 to the latest version (0.148.2692)