



Forum: Mises à jour de logiciels

Topic: BD3D2MK3D

Subject: Re: BD3D2MK3D 1.10

Publié par: mec_sympa

Contribution le : 11/08/2019 11:17:54

Dernière version 1.10, sa passe. Je suis un peu à la bourre sur ce coup là.

Citation :

v1.0 (April 19, 2017)

- The 2D Playlists window is now closed when the main job starts
- Fixed the bug when pasting in Actors field of the Title & Tags tab: An additional n was added
- Small improvements in the Title & Tags tab.
- Bug in Chapters file converter: The decimal part of the time code was sometimes wrong when converting from a Matroska XML chapter file. Thanks Frank!
- Updated ImageMagick's convert.exe to the latest version (v7.0.5-4)
- Updated the Mkvtoolnix exes to the latest version (v10.0.0)
- Updated libcdcodec.dll (part of eac3to) to the latest version (v0.2.0)
- Updated the x265 exes to the latest version (v2.3+32)

Citation :

v1.1 (July 13, 2017)

- Added Cinavia detection by right-clicking on an audio track in tab 2. See also the Help -> Cinavia Detection menu.
- Tools -> Convert Audio: Added the possibility to specify a positive or negative gain.
- Convert SRT to ASS 3D: Added the percentage of the margin height in the analysis of the guide file (useful for SubtitleEdit)
- Added Help -> BDSup2Sub (Java) Version.
- Fix: The list of MPLS files of the Preview M2TS menu was sometimes wrong for multi-angle movies
- Fix: Some typos.
- Updated the MkvToolnix exes to the latest version (v13.0.0)
- Updated x264 to the latest version (v0.152.2851)
- Updated x265 to the latest version (v2.4+36)
- Updated the Intel Media SDK (libmfxsw32.dll) to the latest version (v7.17.4.21, 2017)
- FRIMSource v1.27 has NOT been updated yet, due to a possible bug. See the BD3D2MK3D and FRIM threads at Doom9 for more info.

Citation :

v1.2 (October 7, 2017)

- Updated FRIMSource to the latest version (v1.27). It should work correctly. Let me know if you experience crashes.
- FRIMSource is now the default MVC decoder.
- Removed the LoadHelper() trick and added the full paths in the LoadPlugin() commands for compatibility with some Avisynth forks.
- Added tab 3 -> Web -> Search TCM for title.
- Adapted to the new distribution of x265 as a single exe file instead of the previous 3 exes (one for each color depth).

- Fix: Workaround for the wrong character encoding of the AVS and CMD scripts.
- Fix: The path to java.exe was not correctly detected in some circumstances.
- Fix: Some typos.
- Updated x265 to the latest version (v2.5+8)
- Updated the Mkvtoolnix exes to the latest version (v16.0.0)

Citation :

v1.3 (November 23, 2017)

- Added the possibility to convert the audio streams to Dolby ProLogic II or to Stereo (in addition to AC3 and AAC).
- Subtitle Tools -> Convert SRT to ASS 3D (SRTtoASS3D.tcl) updated to v0.5, with some improvements and a possible bug fixed (see here)
- The warnings about Full SBS/T&B, x265, 10 or 12-bit color depth etc... are not displayed any more when the program starts.
- Changed the download link for x264 and x265 to VideoHelp.
- Updated the mkvtoolnix exes to the latest version (v18.0.0)
- Restored x265 to the latest stable version (v2.5+5)

Citation :

v1.4 (November 25, 2017)

- Fix: Crash when creating a project from a MKV (due to changes in the output of MkvInfo v18.0)

Citation :

v1.5 (January 15, 2018)

- BD3D2MK3D uses now an "universal" method to convert the subtitles to 3D or DVD SUB, that should hopefully work well in all cases. As a consequence, it is not possible any more to select the preferred version of BDSup2Sub, as the Java or C++ version is used automatically when appropriate.
- New Subtitle tool: Combine Multiple PDS/ODS definitions, used to merge the multiple subtitles (and used internally by the new universal conversion method). See help for more info.
- When a 2D BD Sup subtitle file is muxed in the final MKV, the original Sup extracted from the BD is now used instead of the converted .2D.sup file, to avoid the bugs of BDSup2Sub.
- The audio conversion and the logic used to build the labels of the audio tracks in the final MKV have been rewritten completely and improved. This fixes several bugs introduced with the conversion to Pro-Logic and Stereo in v1.3.
- Updated eac3to and its associated libraries to the latest version (v3.34)
- Updated the Mkvtoolnix exes to the latest version (v19.0.0)
- Updated tsMuxeR to the latest version (v2.6.11)

Citation :

v1.6 (January 25, 2018)

- Added the possibility to move the subtitles only along the X or Y axis only in Subtitle Tools -> Clone Subtitle Positions
- Added a warning in the dialog explaining the various ways to decrypt a commercial 3DBD about the MakeMKV bug with forced subtitles streams extracted from some BDs (notably Avatar 3D)
- Improved the way the Java installation is detected and the message in case of improper installation (due to frequent problems caused by the Java installer!)
- Fix: Wrong palette colors for the conversion of the subtitles to DVD SUB (Bug introduced in v1.5)
- The MKVToolnix exes have NOT been updated and will not be updated any more to the latest

version (v20+) as the new versions are not compatible with BD3D2MK3D any more!

Citation :

v1.7 (April 24, 2018)

- Adapted the format of the _MUX_*_OPTIONS files to the new JSON input format necessary for MkvMerge v21+.
- Adapted the way the informations are retrieved from the input MKV due to the new JSON output of MkvInfo v21+.
- Bug introduced in v1.5: The complete 2D subtitle stream was muxed instead of the forced-only stream.
- Fix for new tool Combine two XMP/PNG Streams Together: The values in the <Description> section of the XML were sometimes wrong
- Added the option "Attach some project files as doc" to enable or disable the attachments in the final MKV.
- Added Tools -> Check an audio file for Cinavia (Requires CinDe.exe. See the Help menu.)
- Updated the MkvToolnix exes to the latest version (v22). ATTENTION: BD3D2MK3D REQUIRES now MkvMerge v21 or greater!
- Updated x264 to the latest version (v0.155.2901). x264 is now the same exe for 8 and 10-bit colour depth encoding.
- Updated x265 to the latest version (2.7+3)

Citation :

v1.8 (October 25, 2018)

- Changed the (wrong) link to BDSup2Sub++ in Info -> BDSup2Sub++ Version.
- Added the layout parameter to the FRIMSource avisynth syntax, to possibly fix some random crashes of the decoder.
- Fixed Avisynth version in Help -> About, from 1.5 to 1.6
- Attempt to fix a bug with free disc space wrongly reported as 0 KB.
- Updated x264 to the latest version (0.157.2935)
- Updated x265 to the latest version (2.9+2)
- Updated the MkvToolnix exes to the latest version (28.1.0)

Citation :

v1.9 (May 5, 2019)

- Workaround for the libDcaDec error when converting audio from DTS-HD/MA due to a change in numbers of channels. (Fix for Incredibles 2)
- When available, the alias of the Power Plans set before and restored after the encoding is now used instead of the GUID. Thanks Frank!
- Little bugs fixed
- Updated the FRIMSource MVC decoder to the bugfix version 1.29_20190406. Thanks konikpolny!
- Updated x264 to the latest version (0.157.2969)
- Updated x265 to the latest version (3.0_Au

8)

- Updated Mkvtoolnix to the latest version (33.1.0 'Primrose')

Citation :

v1.10 (August 7, 2019)

- Fix: It was not possible to reply to the dialog appearing after a tsMuxeR demux error if the error message was too long.

- Fix: When the x264 settings in tab 5 were set to encode in 2-pass or ABR, and the encoding was made with x265 in CRF or CQ mode, the "bitrate" variable was not initialized, causing a crash.
 - Fix: SRT to ASS 3D conversion: bad X placement when converting the subtitles to 3D with the margins option
 - SRT to ASS 3D conversion: Added the possibility to provide a fixed Y placement when using a guide (optionally only for the subtitles in the lower half of the screen)
 - Updated x264 to the latest version (0.158.2984)
 - Updated x265 to the latest stable version (3.1.2)
-)
- Updated Mkvtoolnix to the latest version (35.0.0 'All The Love In The World')